



Capacity for Rail

Ubiquitous Data for Railway Operations

Digital Operations for Enhancing Performance and Capacity Workshop

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John Easton

Work Package 3.4 Leader

UNIVERSITY OF
BIRMINGHAM



Develop a data architecture that is able to provide ubiquitous data for railway operations and supporting applications

- Understand the data exchange and integration requirements of railway operations;
- Provide extensions to existing data notations that support operational data;
- Develop new data model supporting autonomous data exchange and reasoning;
- Develop appropriate architectural frameworks for distributed processing in railway operations.

Breakdown of Work

- Task 3.4.1 - Review of existing processes, practices and tools for operational data management (M6)
- Task 3.4.2 - Data notation development (M21)
- Task 3.4.3 - Autonomous data exchange (M21)
- Task 3.4.4 - Data architecture development (M24)
- Task 3.4.5 - Proof of concept for data modelling and architecture (M33)

- D3.4.1 – Data notation and modelling
- D3.4.2 – Data architecture



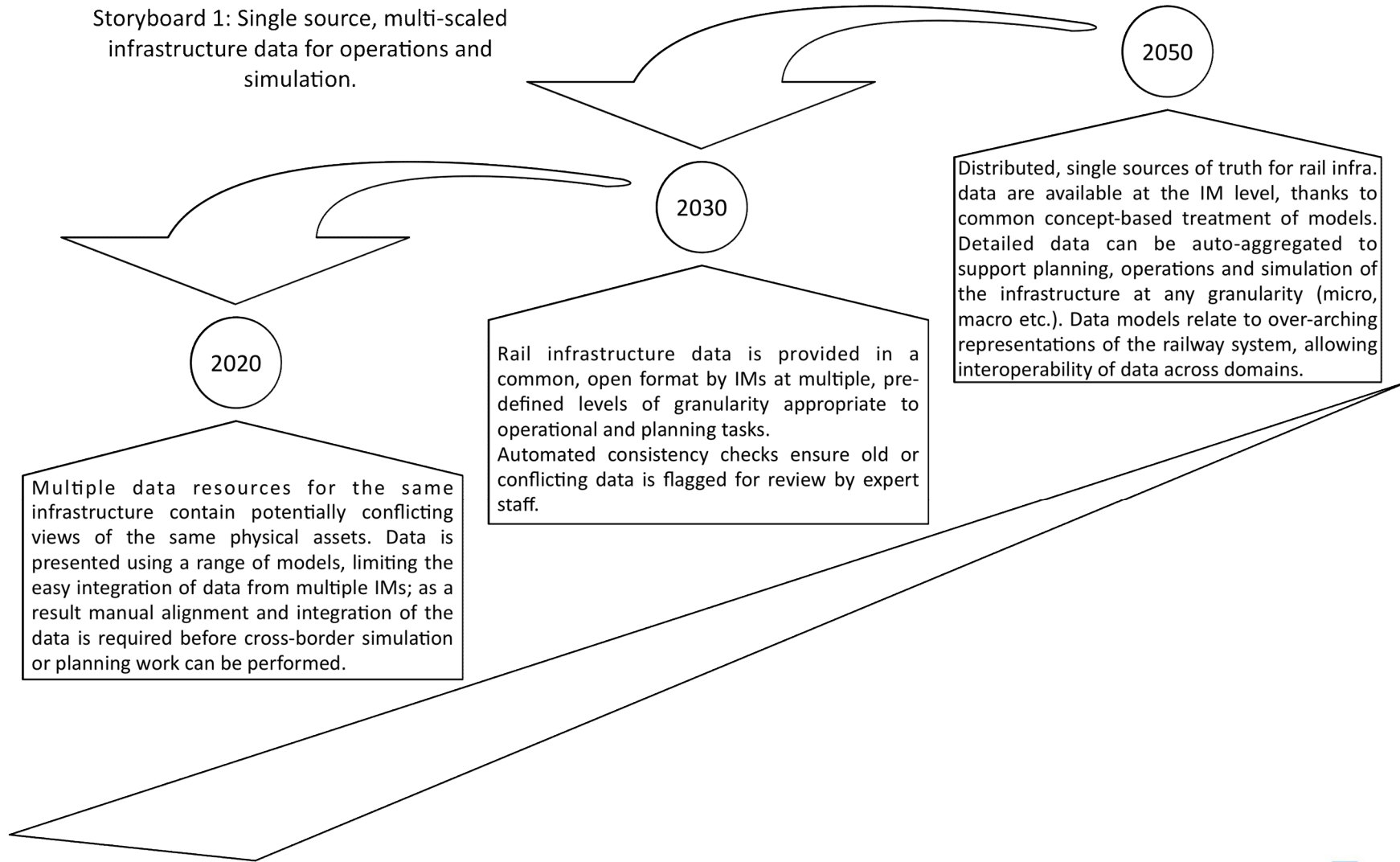
Review of existing models, standards and open data curation / provisioning w.r.t. the requirements of the storyboards

- Supports targeted development activity for demonstrations:
 - Current “best practice” e.g. XML;
 - Next generation models e.g. Ontology;
 - Linked Open Data.
- Inform development and demonstration exercises



Storyboard 1

Storyboard 1: Single source, multi-scaled infrastructure data for operations and simulation.



Storyboard 2

Storyboard 2: Data integration as a driver for effective usage of cross-mode capacity; long distances routes are fed more efficiently, and handling of disruption is improved.

2050

Good utilisation of capacity allows for frequent services. Flows of passengers can be controlled at peak times via dynamic modal advice to individuals, managing their arrival / departure at long distance terminals and ensuring they feed into the system via all available local services. Disruptions are handled seamlessly, supported by e-tickets that allow free-flow of passengers between available transport modes.

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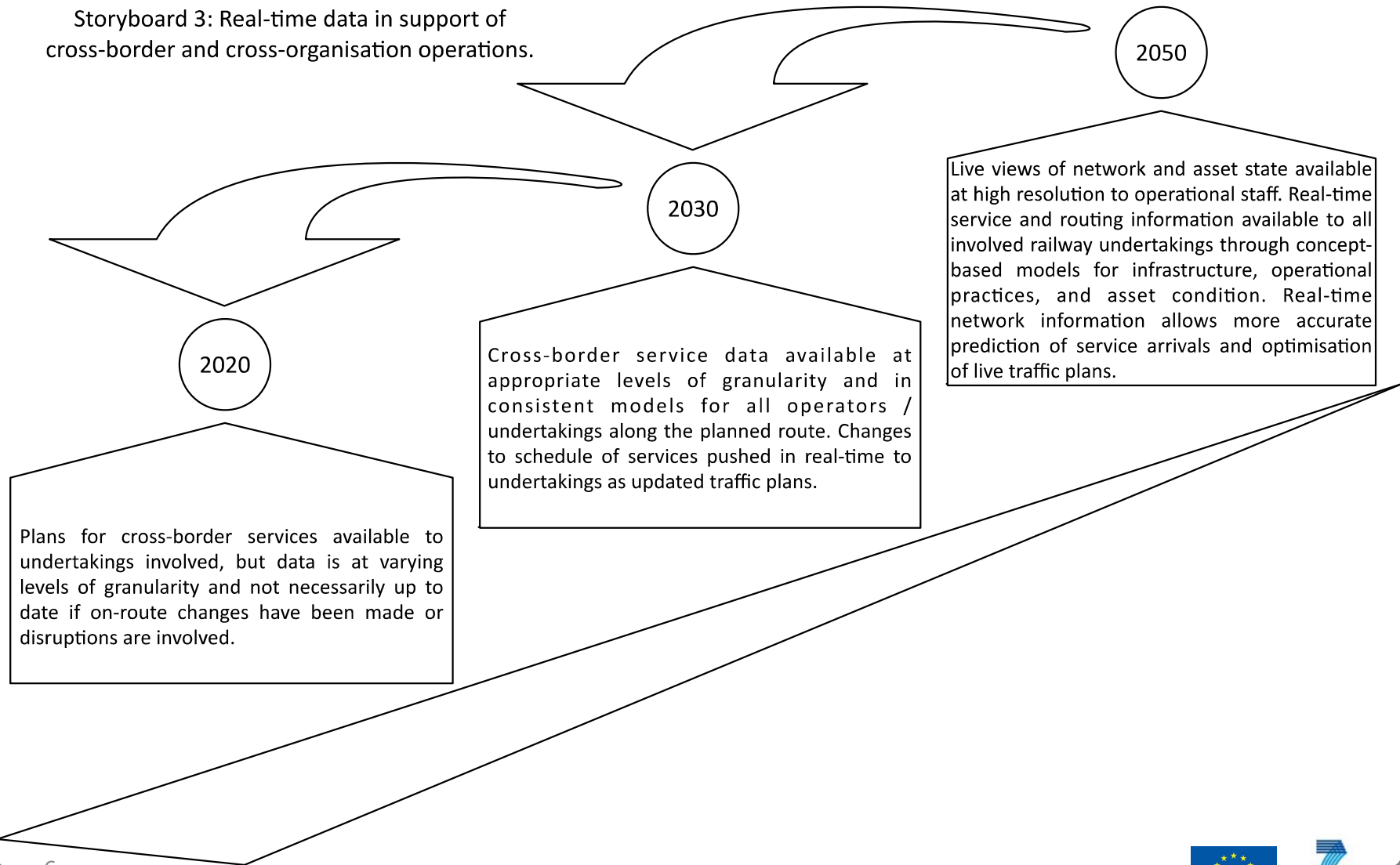
Passengers have easy access to data on alternative connections, inc. those that run via different modes. Open ticketing information allows informed decision-making, allowing the correct trade-off between cost, speed of transit, and available facilities to be made.

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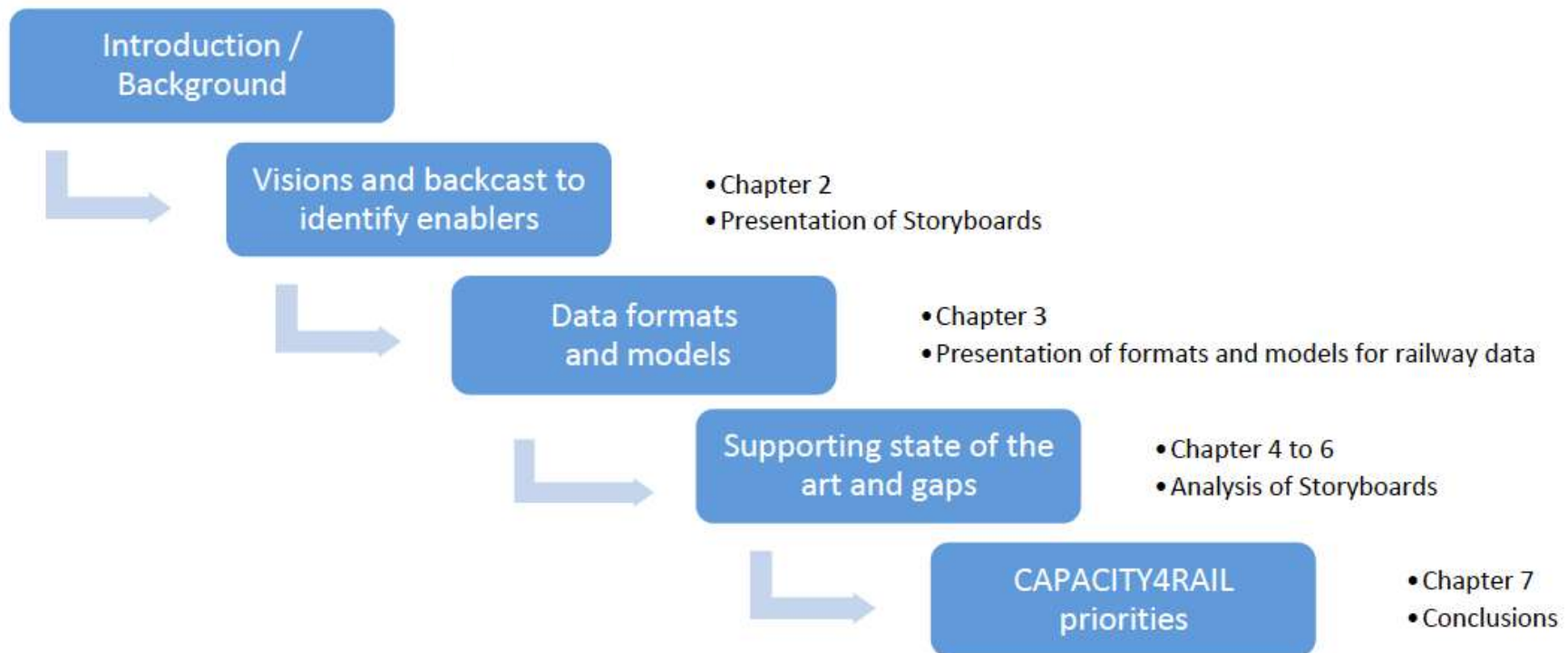
Disruption results in lengthy delays for passengers as they wait for resolution of issues / later services. Passengers and staff may be left out-of-position for follow-on travel. Transport modes that offer well-known alternative connections may be heavily congested while less obvious, but no less valid route choices have spare capacity available.

Storyboard 3

Storyboard 3: Real-time data in support of cross-border and cross-organisation operations.



Structure of D3.4.1



Models Reviewed

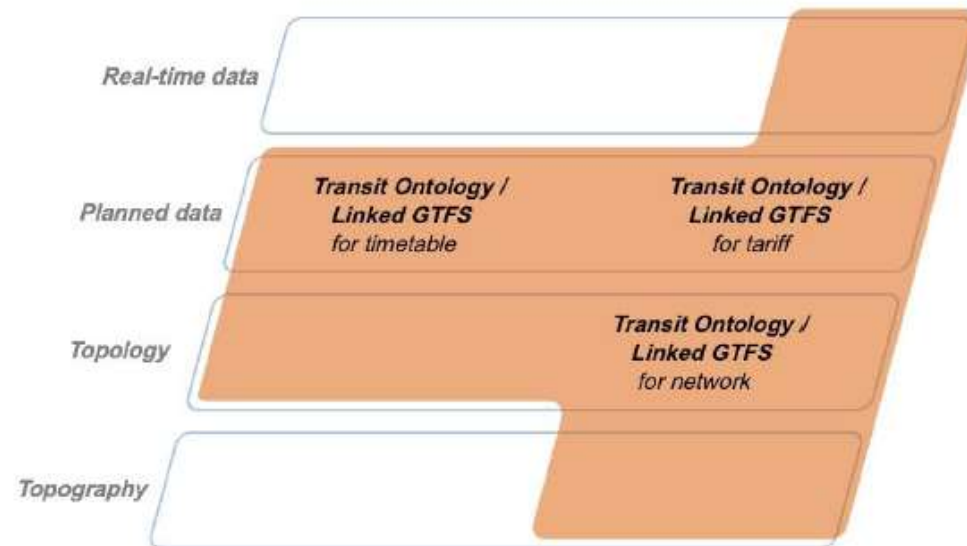


XML-based Models	Non-XML Models	Emerging Approaches
railML 2	TAP TSI	Rail Core Ontology (RaCoOn)
RailTopoModel / railML 3	Google Transit (GTFS) and Real-time	Railway Infrastructure Ontology (RI*)
Register of Infrastructure (RINF)	OSM / ORM	Enriched GTFS (Transit ontology)
Infrastructure for Spatial Info. in the EC (INSPIRE)		Linked Open Data (NEPTUNE)
IDM ^{VU}		Public Transport Ontology of Keller, Brunk, & Schlegel
Network and Timetable Exchange (NeTEx)		Semantic Sensor Network (SSN)
Service Interface for Real-time Information (SIRI)		
TAF TSI		
ON-TIME (RTTP)		

Analysis of Models w.r.t. Requirements

Data format / Data Granularity	railML 3	IDM ^{VU}	INSPIRE	RINF	OSM
Corridor	Possible	Out of scope	Not available	Out of scope	Out of scope
Macroscopic	Possible	Possible	Possible	Possible	Possible
Mesoscopic	Possible	Out of scope	Possible	Out of scope	Possible
Microscopic	Possible	Possible	Out of scope	Possible	Possible

Storyboard 1: Infrastructure data for operation and simulation



Storyboard 2: Effective usage of cross-mode capacity

Deliverable D3.4.1



Summarised in D3.4.1 - “Data Notation and Modelling”

- State-of-the-art in data formats, models and concepts:
 - railML, RailTopoModel (IRS 30100), RINF, INSPIRE etc.
 - GTFS, OSM, RaCoOn, semantic sensor data etc.
- SB1 – Cross-industry infrastructure data
 - Single, multi-scaled source of infrastructure data that is consistent at microscopic, macroscopic, etc. levels
- SB2 – Effective usage of cross-mode capacity
 - Information resource link between rail and multimodal system, bringing together information from all systems to support operations
- SB3 – Real-time operational data
 - Provision of diverse, high-velocity data resources in support of railway operations (SP4 link)

Take-home Message



“A key element of success will lie in handling the relationship between rail and other modes...”

Concept	Model
Network topology	RailTopoModel / railML 3
Topology (fallback / degraded)	Open Railway Map
Fixed asset configuration data	railML 3
Sensor data (asset status etc.)	L.O.D. format – SSN or similar
P.I.S. (paths, fare models, ticketing)	NeTEx
Timetables	railML (rail), NeTEx (multimodal)

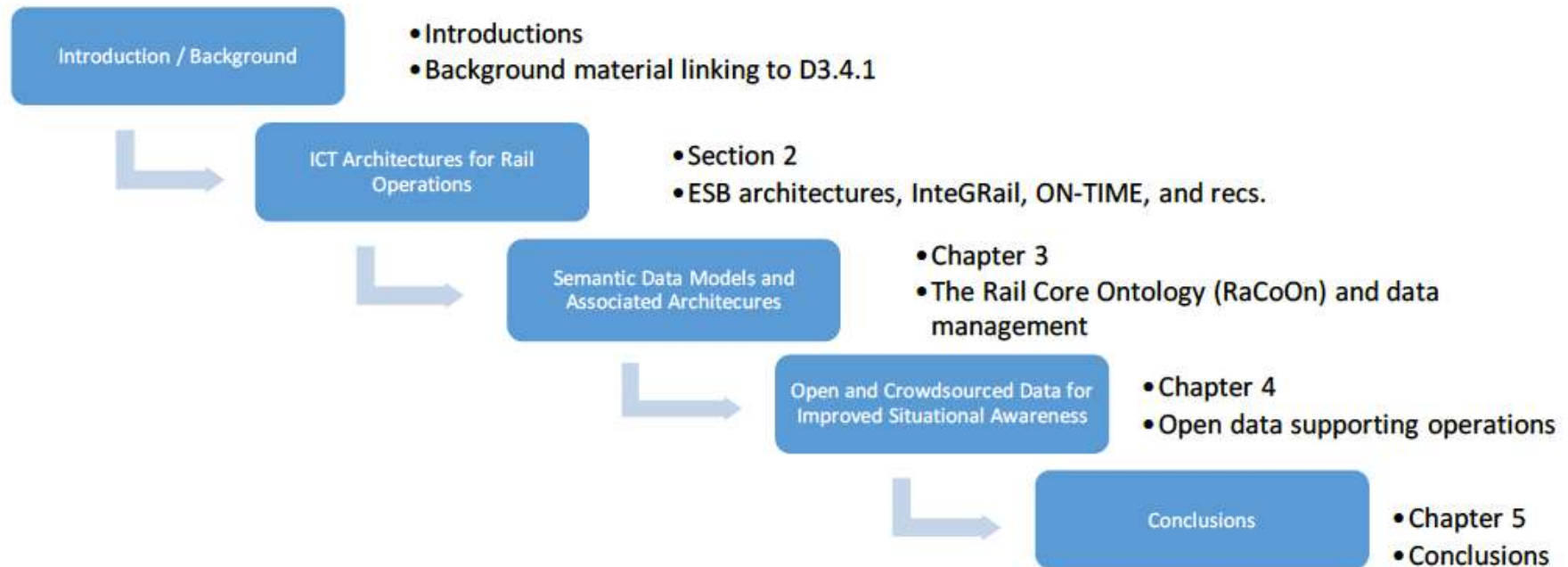
- All data concepts would benefit from ontology representations, enabling use as Linked Open Data resources

Recommendations (D3.4.1)

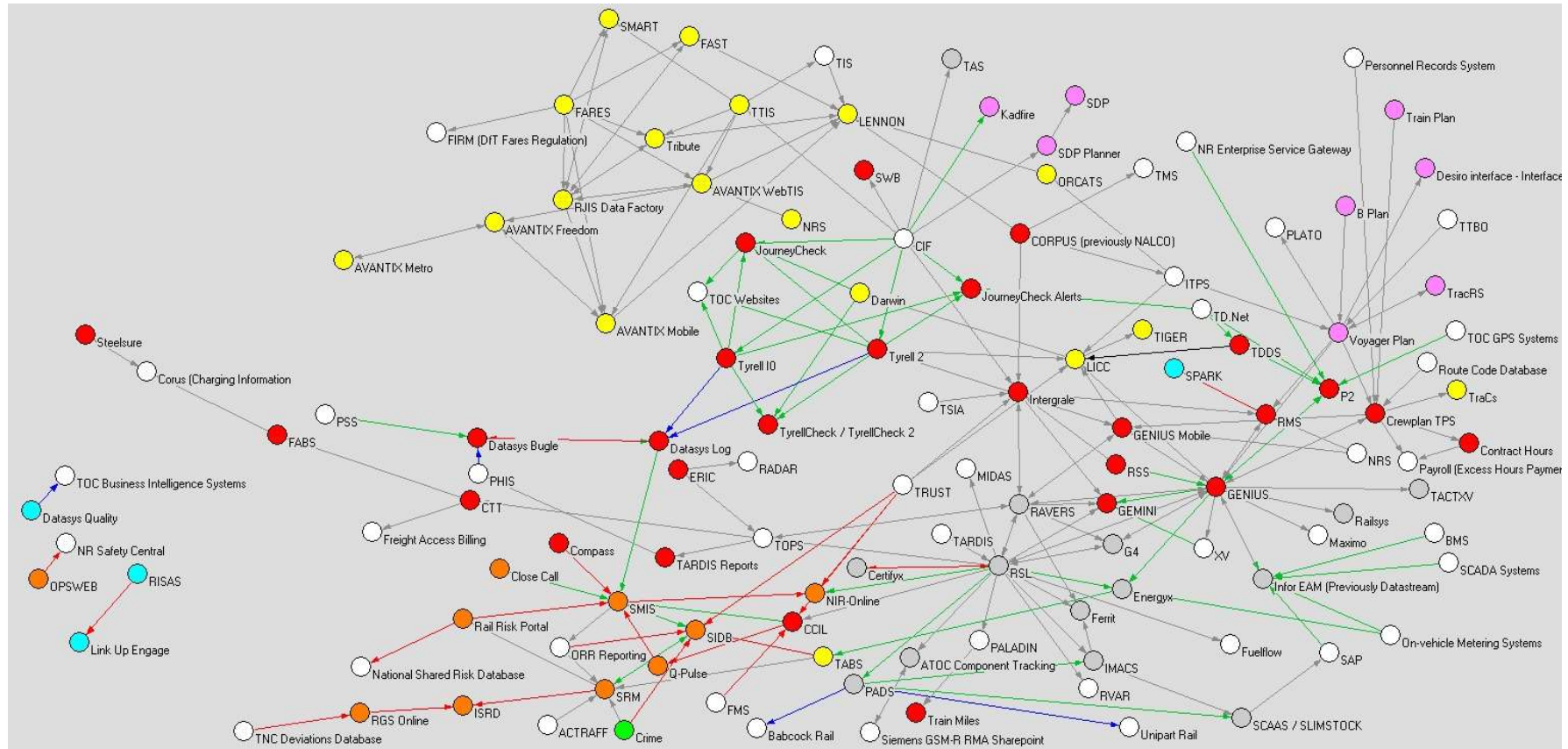


- Suggested topics for further development:
 - Interaction of “formal” IM and community-sourced OSM datasets
 - Development of ON-TIME RTTP to align with RailTopoModel requirements
 - Interaction of sensor data (SP4) and RTTP in support of operations
 - Approaches to railway data validation / verification
 - Development of ontology representations for concepts in key XML formats associated with multimodal travel (railML, NeTEx etc.)
 - Demonstration of ontology in support of WP3.4 storyboards

Structure of D3.4.2



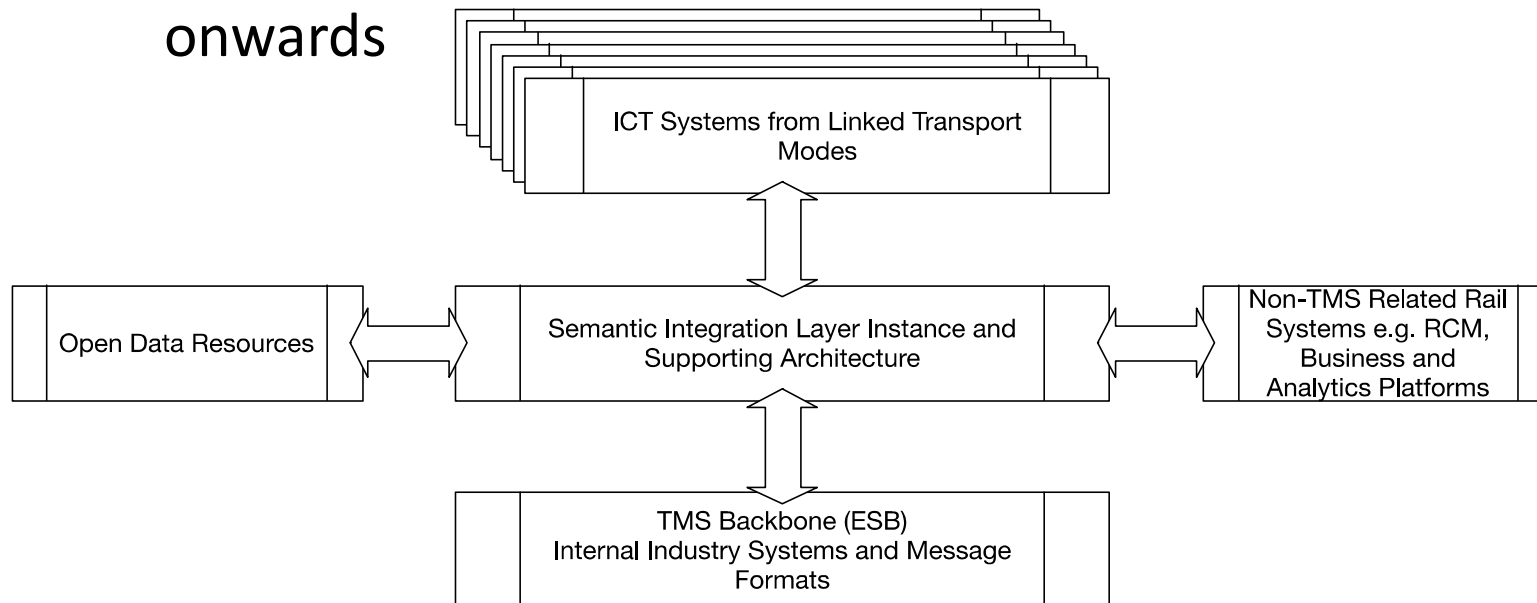
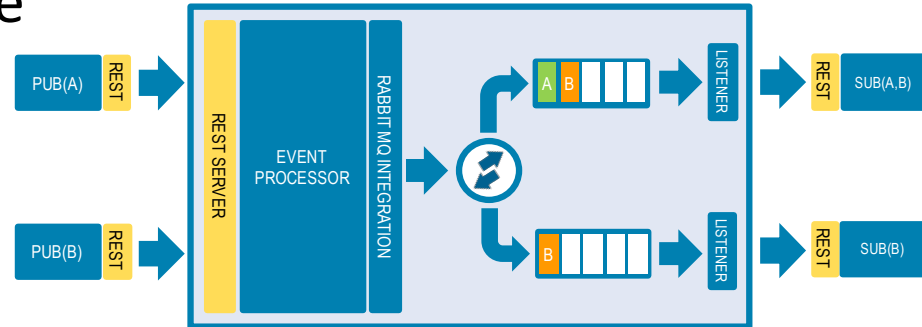
The Complexity of Software in Rail



ESB Architecture for Conventional Systems

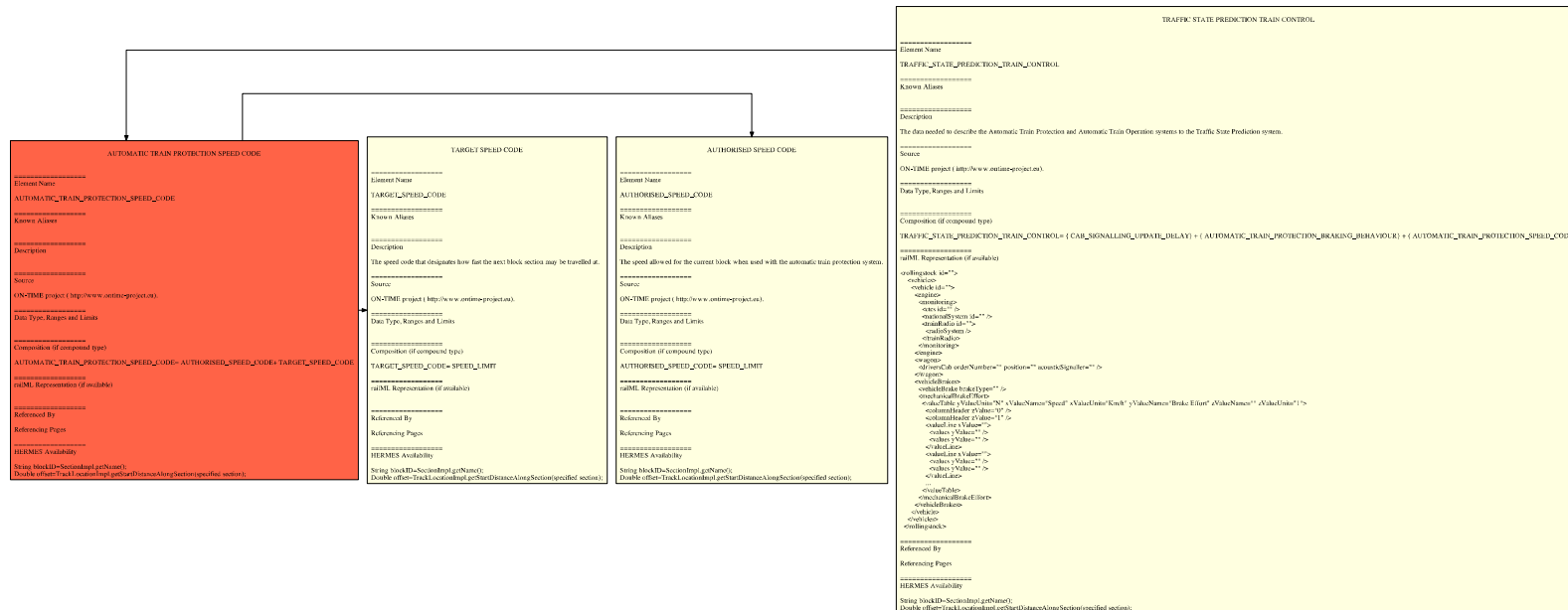
Best practice (ICT) is applicable

- Adopt recommendations from ON-TIME and others!
 - Builds on a decade of work from InteGRail onwards



Extensions of ON-TIME Dictionary

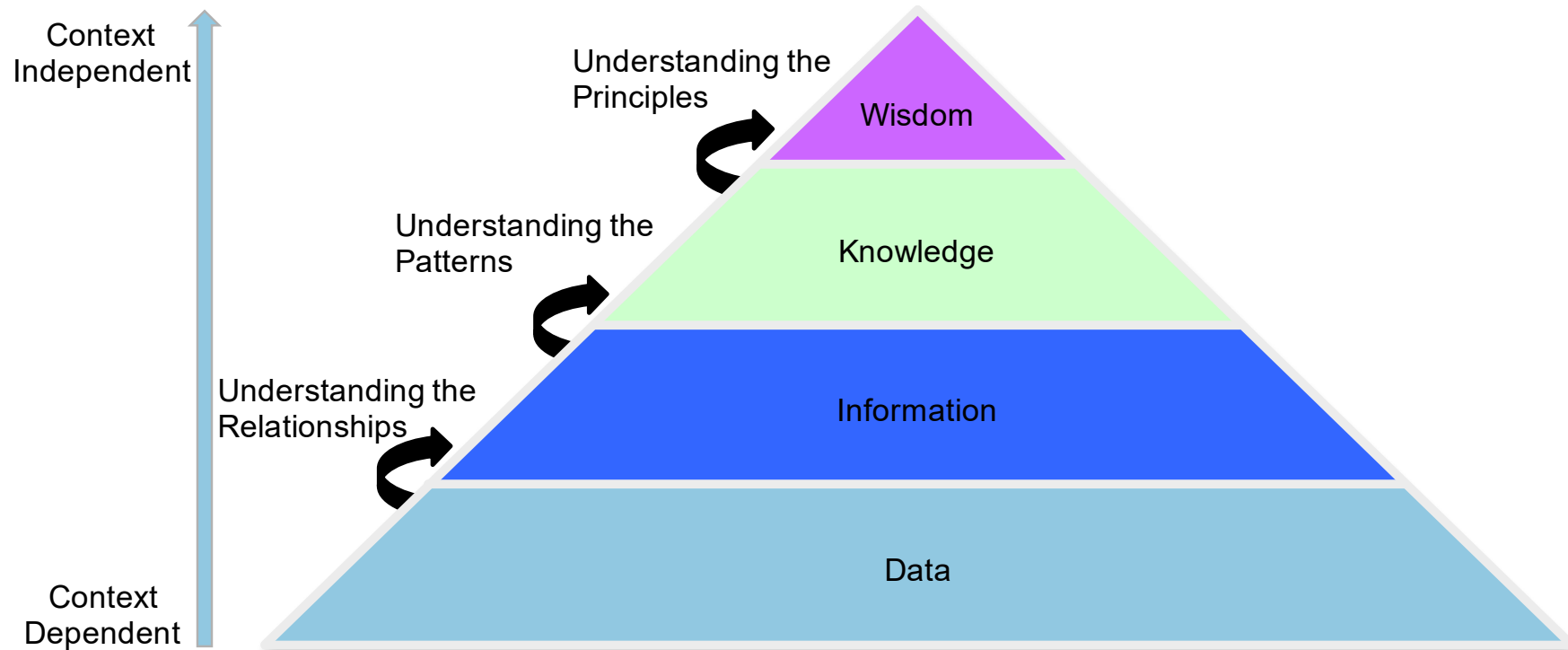
- In conjunction with Network Rail
- ON-TIME data dictionary as a basis
- Inclusion of concepts around multimodal transport & ETCS
- Extraction of nearest neighbour graphs for each concept



- Globally, we generate huge volumes and varieties of data at increasingly high speeds
 - Data has value in supporting travellers and railway operations
- Resources are increasingly dynamic
 - Sensors may be installed for short periods etc.
 - Resources may become unavailable for reasons outside the user's control
- Challenge
 - Leverage data to gain added value
 - Safe fallback positions when data is unavailable

- Data enrichment by linking to open data provided by other parties
 - Linking a station identified in OSM data, to vehicle movements from NR, passenger schedules provided by ATOC, and building history from DBpedia
- Up-to-date data is accessible via non-volatile URIs
- Decoupled data architecture where single sources of truth are responsible for content
 - Improved accuracy & consistency across services

A Matter of Context



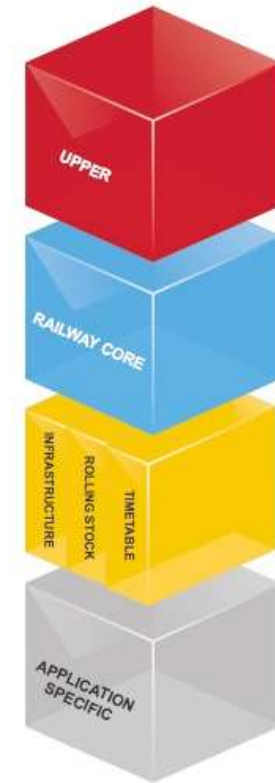
Semantic Web Data Models



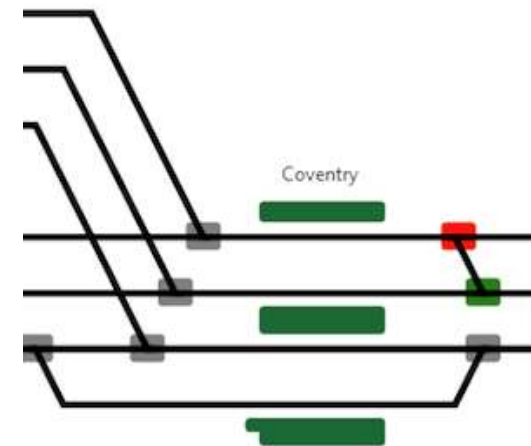
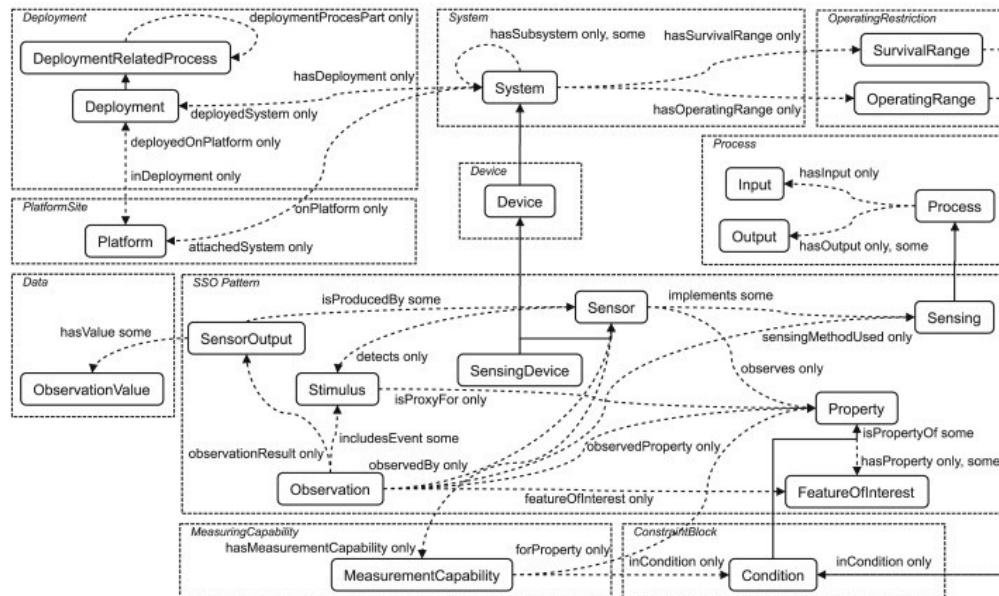
- Data integration across system boundaries is a reality of modern ICT architectures, but...
 - ...separating data from its original context leads to context and meaning being lost
- Ontology allows the “meaning” of the data to be maintained outside its original system
 - Data is marked-up using tags that reference a published, extensible model of the world-space
 - Public models inherit principles from W3C and other models allowing different views of the same data (e.g. models from different industries) to be used in combination
 - Retention of context means that automated reasoning on data and rules in the model becomes possible
 - Increasing usage in other similar domains (Oil & Gas, Steel)
 - Rail data projects (InteGRail, RRUk Factor20, ON-TIME, C4R)

Railway Core Ontology (RaCoOn):

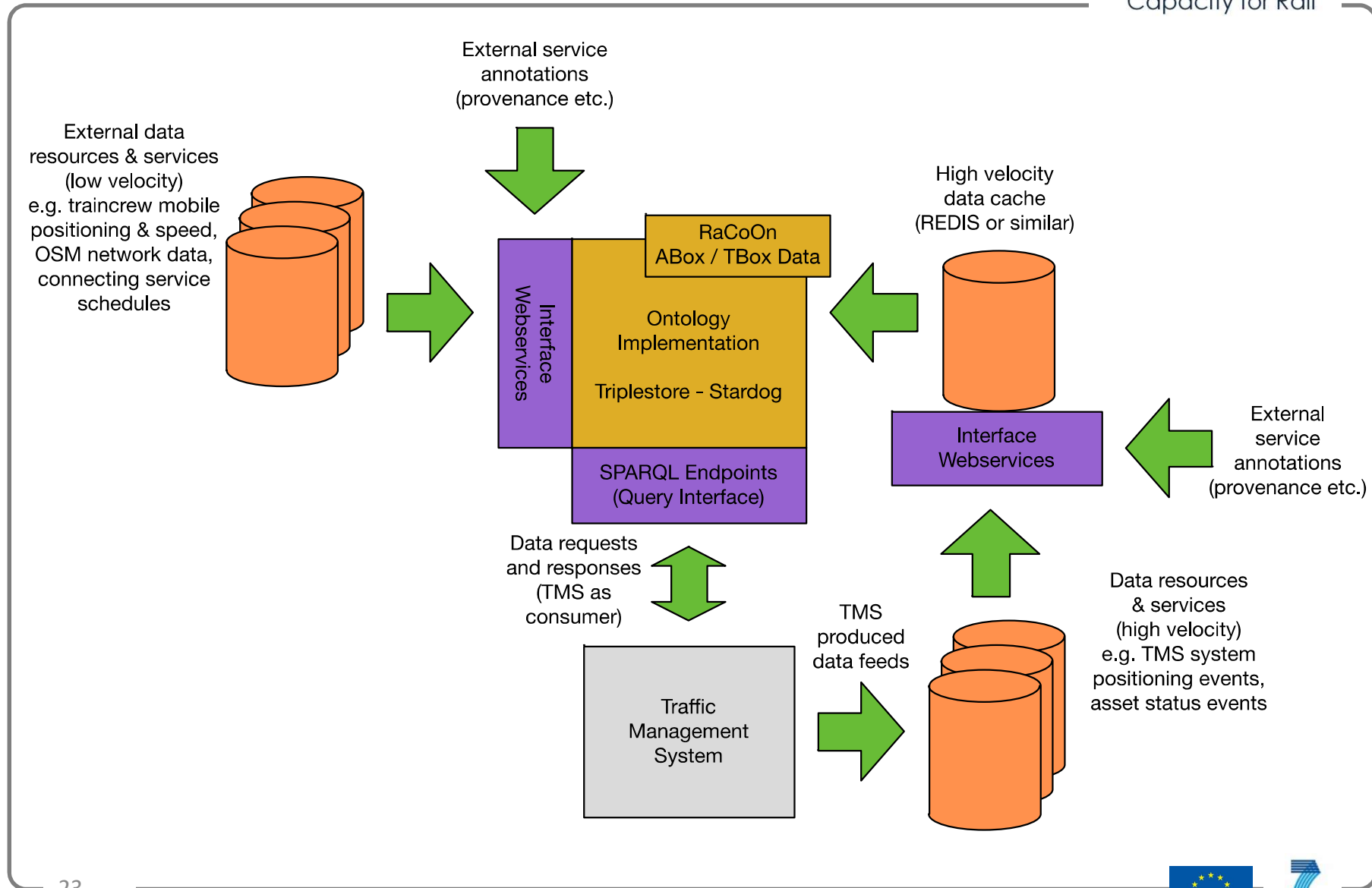
- Support semantic web applications for rail;
- Integrate with external models for multimode:
 - Transit ontology (timetables, networks);
 - Linked NaPTAN (access points);
 - Public transport services ontology.
- Bring in data from other domains to support operations (link to SP4):
 - Semantic Sensor Network, SSN (sensor / RCM data);
 - W3C provenance, PROV-O (understanding of data origins).



- Developed by W3C
- Describes observations and sensors
- Enables users to work at abstract level
- Combined with event model and LOD such as geodata, allows sensor data to be placed in context of transport system



Architecture for Ubiquitous Data



Extra information during disruption using crowdsourced data

- Leveraging open information on evolving situation from social media
 - Anonymisation and privacy
 - Content mining
 - Geolocation
 - Trustworthiness
- Understanding operational impacts
 - Management of the network
 - Informing travellers

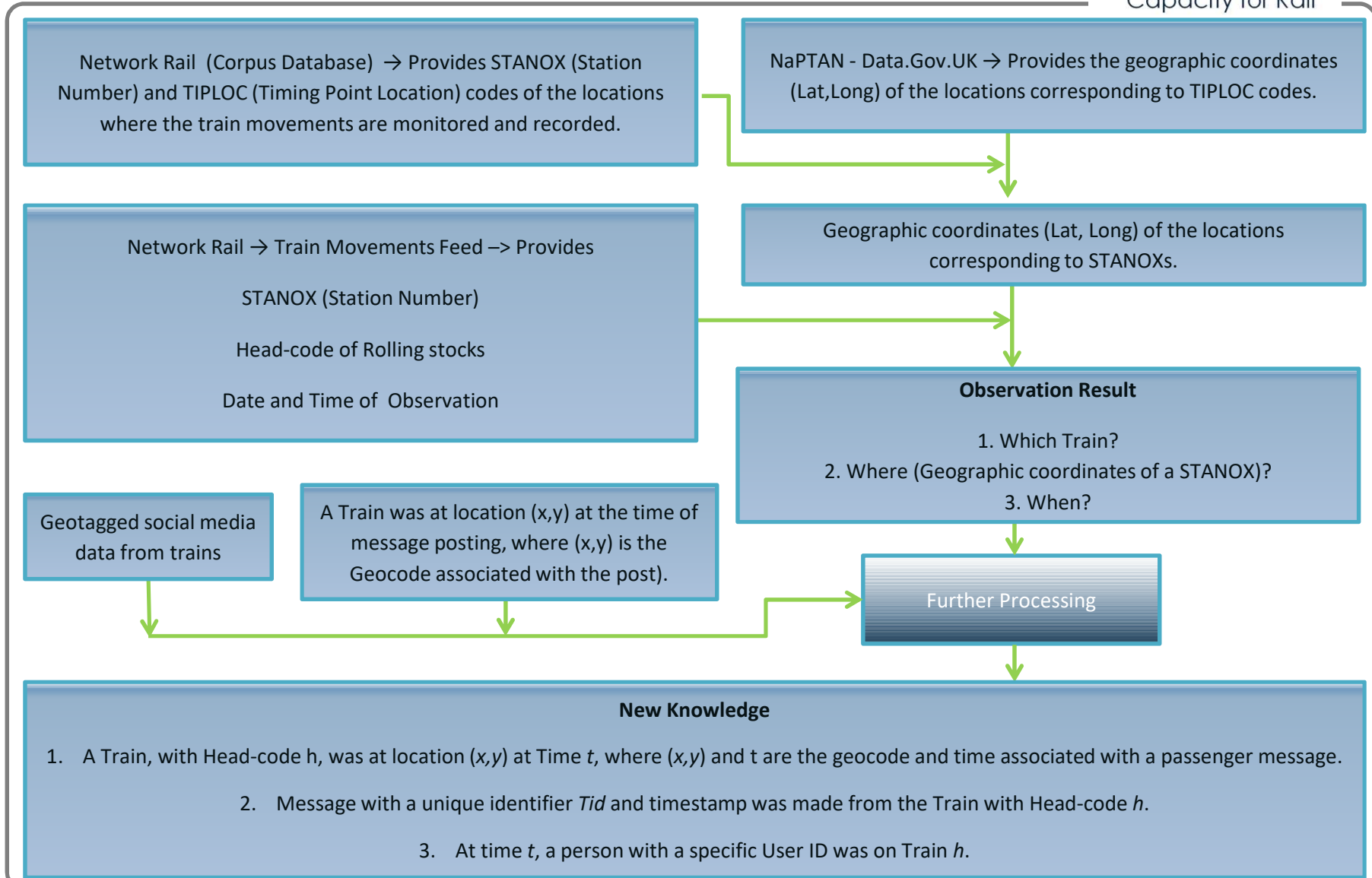


Available Resources

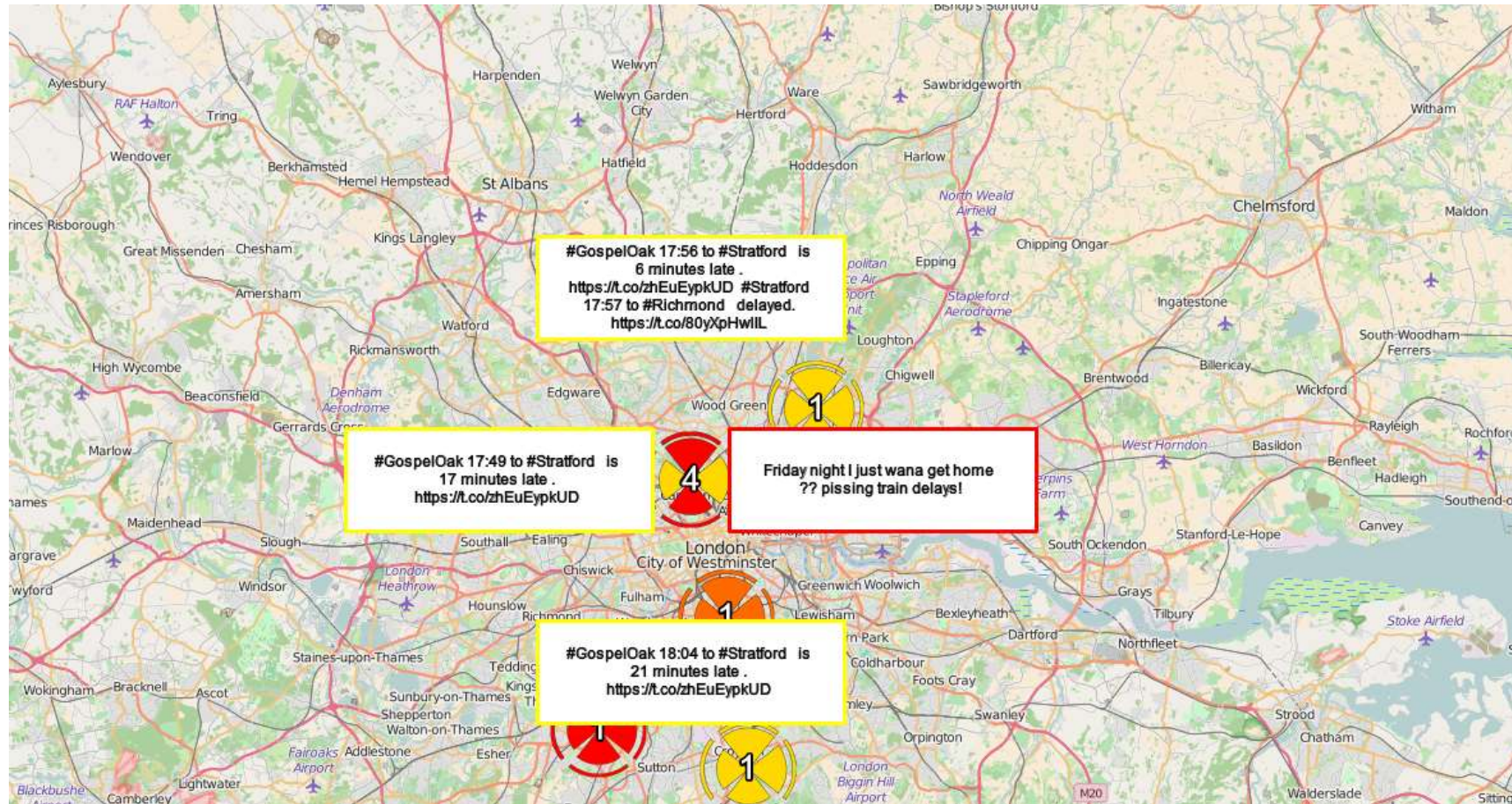


Data Resource	Examples
Social media data	Content, geolocation, time of creation, links to other content
IM public data	Live vehicle movements, train describers, notifications of TSRs etc.
Ordnance survey	Infrastructure layout
ATOC data	Timetables, fares and supporting information
NaPTAN	Information on access points / interchanges

Data Fusion Approach



Geolocated, Grouped Incidents



Summarised in D3.4.2 - “Verified Data Architecture”

- Key topics:
 - Development of existing models (multimodal concepts and the ON-TIME data dictionary)
 - Models and architectures for handling diverse dynamic data resources (RaCoOn and associated implementation best practice)
 - Linked Open Data (open data in support of multimodal operations, link to SP4 and sensor data)
 - Crowdsourced data for improved situational awareness

Thank you for your kind attention

John Easton

University of Birmingham

j.m.easton@bham.ac.uk